

### **Modelling Animal Motion as** *Random Walkers and Active Brownian Particles*

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### **Overview**

- the animal and its movement features
- What are the advantages to move this way?
- proposing two motion models, a
  - Random Walker
  - Active Brownian Particle

(Two well known models, not always easily mapped onto each other!)

model of food consumption







### **The Daphnia**





daphnia

- 2..4 mm long under water animal, part of "zooplankton"
- mainly night-active
- orientation: optical, mechanical and chemical

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### The Daphnia

#### How came *daphnia* into the focus of physicists?

- swarming without leading animal under certain light conditions
- **common** direction of rotation around one landmark

for swarming See Ebeling, Erdmann, Schimansky-Geier, or Hernández-García and López...

swarming *copepods* by R. STRICKLER with A. OKUBO & J. YEN





**The Observation** 

here movement in darkness, no swarming

- **9** 3 swim strokes per second,  $v = 4..16 \frac{mm}{s}$
- in "equilibrium" motion nearly in plane

measurement of turning angle distribution  $p(\omega)$  in darkness <sup>a</sup>





<sup>&</sup>lt;sup>a</sup>experiment by FRANK MOSS and ANKE ORDEMANN, St. Louis

### **The Observation**

#### numbers:

- **preference** of angles between  $20^{\circ}$  and  $40^{\circ}$  (30%)
- one 10th goes backwards
- **9** Gaussian:  $\langle |\omega| \rangle = 48^{\circ}$ ,  $\sigma = 36^{\circ}$  (red line)







### Proposing a Random Walker Model <sup>a</sup>

- which moves in a plane (2 dimensions)
- changes its direction relative to the view
- and according to a given turning angle probability.

RW are efficiently programmed on a computer.

<sup>&</sup>lt;sup>a</sup>PEARSON, RAYLEIGH; *Nature 1905* 

### **Daphnia as Random Walker**

steps of fixed length at discrete times here space is continuous

■ assuming constant step size  $\lambda = \langle v \rangle \langle \tau \rangle \approx \frac{10}{3} mm$ 

$$\vec{x}_{i+1} = \vec{x}_i + \lambda \left( \begin{array}{c} \cos\left(\phi_{i-1} + \omega_i\right) \\ \sin\left(\phi_{i-1} + \omega_i\right) \end{array} \right)$$

- $\phi$ : direction of motion
- $\omega$ : angle between successive steps,  $p(\omega)$ -distributed random variable





A Random Walkers  $\langle x^2(n) \rangle$ 

mean square displacement of this correlated Random Walker:

$$\Rightarrow \left\langle \vec{x}_n^2 \right\rangle = \lambda^2 \left[ n \frac{1+\gamma}{1-\gamma} - 2\gamma \frac{1-\gamma^n}{(1-\gamma)^2} \right] \qquad {}^{\rm a}$$

with 
$$\gamma := \langle \cos(\phi_i - \phi_{i+1}) \rangle = \int_{-\pi}^{+\pi} p(\omega) \cos \omega \, d\omega$$

- **9** for long times (n): **linear** growth of displacement
- diffusion coefficient (in 2-d):

$$4D = \frac{\lambda^2}{\tau} \frac{1+\gamma}{1-\gamma} =: \frac{\lambda^2}{\tau} D_n$$

<sup>a</sup>e.g. in AKIRA OKUBO: "Diffusion and Ecological Problems: Modern Perspectives"





### **RW: Diffusion Coefficient (a)**



(to simulate backward jumps)

- $p(\omega) = \frac{1}{2} [a \, \delta(|\omega| \omega_1) + (1 a) \, \delta(|\omega| \omega_2)],$  $\gamma \text{ easily obtained} \Rightarrow D$
- Position of small  $\delta$ -peak ( $P = \frac{1}{10}$ ) reduces D by 30% ( $\omega_1 = 48^\circ, \omega_2 = 48^\circ..150^\circ$ )







## **RW: Diffusion Coefficient (b)**



#### Solution for a Gaussian distribution

(to explore preferred angle and its variance)

- solution for Gaussian distributed angles can be derived <sup>a</sup>
  - for  $\langle |\omega| \rangle = 48^{\circ}, \sigma = 36^{\circ}$  (red line in shown histogram)  $D_n = 3.1$
  - i.e. 3 times faster than free particle
  - high gradient area



<sup>a</sup>KOMIN, ERDMANN, SCHIMANSKY; *Fluctuation and Noise Letters 03/2004* 

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### **Conclusions from Random Walker**

- tiny amounts of backward jumps change spreading significantly
- *daphnia* diffusion is 3 times faster than unbiased Random Walker
- diffusion coefficient of *daphnia* is situated in high gradient area



### Proposing an Active Brownian Particle model

with angular correlation

ABP are active due to nonlinear friction ("self-propelled particles").

Cost of implementation higher than that of RW, but interactions are more easily introduced.

# Langevin equation:

$$\frac{d\vec{r}}{dt} = \vec{v}; \quad \frac{d\vec{v}}{dt} = (\alpha - \vec{v}^2)\vec{v} + \sqrt{2D_v}\vec{\xi}(t) + \vec{\omega} \times \vec{v}$$

non-linear friction  $\Gamma(v)$ , accelerates slow particles, slows down fast

• very low noise: 
$$|v| \to \sqrt{\alpha}$$

**stationary** *v***-distribution**:

$$P_0(v) = N v \exp\left(-\frac{1}{D_v} \int \gamma(v) v \, dv\right)$$

•  $\vec{\omega} = \{0, 0, \omega\}$  induces Lamor-like rotation, no influence on *v*-distribution

## **Daphnia as ABP**







### Diffusion Coefficient of ABP

Approximation:

•  $D_v/\alpha \rightarrow 0$ , all particles move with most probable  $\tilde{v}$ 

$$\Rightarrow D_r = \frac{\tilde{v}^4}{2D_v} \left(\frac{1}{1+\omega^2 \,\tilde{v}^4/D_v^2}\right)^a$$

Simulations (dots):  $\alpha = 1$ ;  $D_v = 1$  (black),  $D_v = 0.1$  (red),  $D_v = 0.01$  (blue)

<sup>a</sup>Schimansky, Erdmann, Komin; *Physica A 10/2004* 







#### Conclusions from ABP

- diffusion coefficient for proposed model obtained
- for low noise good accordance to simulation data
- D dependence qualitativly similiar to RW

BUT:

not a one-to-one "translation"



#### Proposing a food model

- $\blacksquare$  We know that turning angle distribution has strong influence on D.
- How do differently diffusing particles conquer their territory?



## Food Model



• food density  $f(\vec{r},t)$ , food uptake rate ho, daphnia density  $C(\vec{r},t)$ 

$$\partial_t f(\vec{r}, t) = -\rho f(\vec{r}, t) C(\vec{r}, t)$$

Assumptions:

- food does neither move nor grow, daphnia density is a Gaussian
- integration yields:  $f(\vec{r},t) = f_0 \exp\left[-\frac{\rho}{4\pi D} E_1\left(\frac{\vec{r}^2}{4Dt}\right)\right]$



left:  $\rho = 2.5 \cdot 10^{-4} \frac{m^2}{s}$ , right:  $\rho = 2.5 \cdot 10^{-3} \frac{m^2}{s}$ 

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### **Food Consumption**



I leftover food in a circle (of radius R) for the time T:

$$F_{R,T,\rho}(D) = 2\pi f_0 \int_0^R \exp\left[-\frac{\rho}{4\pi D} \mathcal{E}_1\left(\frac{\vec{r}^2}{4DT}\right)\right] r dr$$

- **•** there is a minimum in terms of D
  - with constant area (R) and time (T) (left picture)
  - as well as with constant area (R) and uptake rate ( $\rho$ ) (right picture)



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## Conclusions



The daphnia movement was modelled in two different ways.

- Random Walker model:
  - backward jumps reduce D by 30%
  - *daphnia* diffuse (3 times) faster than Brownian RW
  - D is in a high gradient area
- Active Brownian Particles: long time scale solution given

An exact mapping RW  $\leftrightarrow$  ABP is desired.

#### The developed food model

shows local maximum in consumed food regarding D ( and  $\omega$ ).

The food model parameters (area R, time T, uptake rate  $\rho$ ) should be stated more precisely (real dimensions) and measured and compared in biological experiment.