

# Table of Contents

<b>1</b>	<b>Introduction.....</b>	<b>10</b>
1.1	Overview.....	10
1.2	How to Read this Book.....	11
1.3	Acknowledgements and Technical Remarks.....	12
1.4	Fundamental Terms.....	12
<b>2</b>	<b>Classification.....</b>	<b>14</b>
2.1	Finished Thick Settling.....	14
2.1.1	Result.....	14
2.1.2	Strategic Choices.....	15
2.1.3	Global Context.....	18
2.2	Quick Settling.....	19
2.2.1	Result.....	19
2.2.2	Strategic Choices.....	20
2.2.3	Global Context.....	21
2.3	Cutting while Moving to the Center.....	22
2.3.1	Result.....	22
2.3.2	Strategic Choices.....	22
2.3.3	Global Context.....	23
2.4	Territory versus Side Moyo.....	25
2.4.1	Result.....	25
2.4.2	Strategic Choices.....	26
2.4.3	Global Context.....	26
2.5	Territory versus Influence.....	27
2.5.1	Result.....	27
2.5.2	Strategic Choices.....	28
2.5.3	Global Context.....	29

2.6	Mutual Running Fight.....	32
2.6.1	Result.....	32
2.6.2	Strategic Choices.....	32
2.6.3	Global Context.....	33
2.7	Cut and Fight.....	34
2.7.1	Result.....	34
2.7.2	Strategic Choices.....	35
2.7.3	Global Context.....	35
2.8	Lean and Attack.....	38
2.8.1	Result.....	38
2.8.2	Strategic Choices.....	38
2.8.3	Global Context.....	39
2.9	Miscellaneous.....	40
<b>3</b>	<b>Evaluation.....</b>	<b>42</b>
3.1	Annotation of Values.....	42
3.2	Stone Difference.....	44
3.3	Territory Count.....	45
3.4	Influence Stone Difference.....	46
3.5	Turn and Local Continuation.....	46
3.6	Reasons for Optional Local Continuations.....	47
3.7	Reasons for Mandatory Local Continuations.....	50
3.8	Territory and Influence Ratio.....	51
3.9	Value Types for the Stone Difference 0.....	52
3.9.1	Ideal Equality.....	52
3.9.2	Small Values.....	53
3.9.3	Ordinary Sharing of Territory and Influence.....	54
3.9.4	Territory Disadvantage Combined with Other Advantage.....	56
3.9.5	Territory Advantage Combined with Other Disadvantage.....	58

3.9.6	Favourable for a Player.....	62
3.10	Stone Difference 1.....	63
3.10.1	Transformation to the Stone Difference 0.....	63
3.10.2	Examples of Imagined Local Continuation.....	64
3.10.3	Examples of Territory Transformation.....	67
3.10.4	Examples of Influence Transformation.....	68
3.10.5	Local Advantages.....	69
3.10.5.1	Middle Game Reduction or Invasion.....	69
3.10.5.2	Locally Favourable for a Player.....	70
3.10.5.3	Compensation by Other Disadvantage.....	71
3.11	Stone Difference 2.....	73
<b>4</b>	<b>Josekis and their Strategic Choices.....</b>	<b>75</b>
4.1	3-3 then 4-4.....	76
4.2	3-3 then 3-5.....	79
4.3	3-3 then 3-6.....	80
4.4	3-3 then 4-6.....	83
4.5	3-4 then 5-3 then No Pincer.....	88
4.5.1	Low Two-space Extension.....	89
4.5.2	Thick Diagonal Pair.....	90
4.5.3	High One-space Extension.....	92
4.6	3-4 then 5-3 then Low and Near Pincer.....	93
4.6.1	Corner Attachment.....	94
4.6.2	Pressing.....	94
4.6.3	Jump.....	95
4.6.4	Leaning.....	95
4.6.5	Playing Elsewhere.....	97
4.7	3-4 then 5-3 then High and Near Pincer.....	98
4.7.1	Corner Attachment.....	98

4.7.2	Ordinary Jump.....	99
4.7.3	Leaning Jump.....	100
4.8	3-4 then 5-3 then Low and Far Pincer.....	102
4.8.1	Corner Attachment.....	103
4.8.2	Pressing.....	103
4.8.3	Two-space Jump.....	104
4.8.4	Thick Diagonal Pair.....	105
4.8.5	Indirect Connection.....	106
4.8.6	Returning the Pincer.....	106
4.8.7	Playing Elsewhere.....	108
4.9	3-4 then 5-3 then High and Far Pincer.....	108
4.9.1	Corner Attachment.....	108
4.9.2	Diagonal Attachment.....	109
4.9.3	Pressing.....	111
4.9.4	Two-space Jump.....	114
4.9.4.1	Direct Connection.....	114
4.9.4.2	Indirect Connection.....	116
4.9.4.3	High Cut.....	118
4.9.4.4	Low Cut.....	119
4.9.5	Thick Diagonal Pair.....	120
4.9.6	Indirect Connection.....	122
4.9.6.1	Outside Block Or Low Extension.....	123
4.9.6.2	High Extension.....	123
4.9.6.3	Outside Attachment.....	125
4.9.7	Miscellaneous.....	128
4.10	3-4 then 5-3 then Very Far Pincers.....	129
4.11	3-4 then 5-4 then No Pincer.....	132
4.11.1	Low Extension.....	133

4.11.2	High Extension.....	134
4.11.3	Block.....	135
4.11.4	Outside Attachment.....	135
4.11.5	Inside Attachment.....	141
4.11.5.1	Non-nadare Variations.....	142
4.11.5.2	Simple Nadare Variations.....	143
4.11.5.3	Small Nadare.....	144
4.11.5.4	Big Nadare.....	146
4.12	3-4 then 5-4 then Low and Near Pincer.....	147
4.12.1	Corner Attachment.....	148
4.12.2	Cut.....	153
4.12.3	Thick Diagonal Pair.....	154
4.13	3-4 then 5-4 then High and Near Pincer.....	155
4.14	3-4 then 5-4 then Low and Far Pincer.....	156
4.14.1	Failures.....	156
4.14.2	Reasonable Variations.....	159
4.15	3-4 then 5-4 then High and Far Pincer.....	160
4.16	3-4 then 5-4 then Very Far Pincers.....	162
4.16.1	Failures.....	162
4.16.2	Reasonable Additional Variations.....	163
4.17	3-4 then 6-3 then No Pincer.....	165
4.18	3-4 then 6-3 then Pincer.....	167
4.19	3-4 then 6-4 then No Pincer.....	168
4.19.1	Outside Attachment.....	169
4.19.2	Playing Elsewhere.....	170
4.20	3-4 then 6-4 then Pincer.....	172
4.21	3-5 then 3-3 then No Pincer.....	173
4.21.1	Attachment.....	173

4.21.2	Pressing.....	174
4.22	3-5 then 3-3 then Pincer.....	176
4.23	3-5 then 4-3 then No Pincer.....	177
4.23.1	Extension.....	177
4.23.2	Pressing.....	178
4.24	3-5 then 4-3 then Taisha.....	179
4.25	3-5 then 4-3 then Pincer.....	183
4.25.1	Low and Near Pincer.....	184
4.25.1.1	Attachment on the Pincer Stone.....	184
4.25.1.2	Thick Diagonal Pair.....	186
4.25.1.3	Attachment on the First Corner Stone.....	187
4.25.2	Low and Far Pincer.....	188
4.26	3-5 then 5-4.....	189
4.26.1	Corner Block.....	189
4.26.2	Inside Attachment.....	191
4.26.3	Outside Attachment.....	191
4.26.3.1	Wedge.....	192
4.26.3.2	Turn.....	193
4.27	4-4 then No Pincer.....	195
4.27.1	Corner Block.....	196
4.27.2	Extension.....	197
4.27.3	Attachment.....	203
4.27.4	Center Influence.....	205
4.28	4-4 then Pincer.....	206
4.28.1	Jump.....	207
4.28.2	Entering the 3-3 Point.....	207
4.29	4-4 then Double Approach.....	208
4.29.1	Low and Low Approach Moves.....	209

4.29.2	Low and High Approach Moves.....	212
4.29.3	High and High Approach Moves.....	214
4.29.4	Extra Considerations for a Very Far Pincer.....	215
4.30	4-5 then 3-3.....	215
4.30.1	Thick Diagonal Pair.....	216
4.30.2	Pressing.....	216
4.30.3	Jump Attachment.....	217
4.30.4	Diagonal Attachment.....	218
4.30.5	Thin Block.....	221
4.31	4-5 then 4-3.....	221
4.31.1	Inside Attachment.....	222
4.31.2	Outside Attachment.....	222
4.31.3	Narrow Pressing Move.....	224
4.31.4	Wide Pressing Move.....	227
4.31.5	Pincer.....	229
4.32	4-5 then Miscellaneous Approach Moves.....	230
4.33	3-6 Point.....	230
4.34	4-6 Point.....	233
4.35	5-5 Point.....	235
<b>5</b>	<b>Exercises.....</b>	<b>239</b>
5.1	Problems.....	239
5.2	Answers.....	243
<b>6</b>	<b>Indexes.....</b>	<b>248</b>
6.1	Diagrams.....	248
6.2	Keywords.....	254